

High Desert Fitness Challenge 2011  
Corporate Challenge

## Victor Billards

**Event Coordinator:** Gary and Vickie

**Venue:** Gary's Victor Billards

**Participants:** Competition is "scotch doubles play" and consists of 2 players per team (male or female). All players must be from their respective company. No spouses.

**Rules:**

1. Cue Ball fouls only.
2. Ball in hand rules apply to all fouls.
3. Ball in hand behind the headstring after the break.
4. If you move a ball, your opponent has the right to move it back to where it was or leave it where it is.
5. If you move 2 or more balls, the balls stay where they are and it is considered a foul.
6. If you move a ball and it crosses the path of a moving ball, the balls stay where they are and it is a foul.
7. You must call the pocket if the shot is not obvious. You must call all banks, combinations and kick shots.
8. The table is considered open after the break until a ball is legally pocketed by a player.
9. Racking: The 1 ball is racked in front, 8 ball in the middle and a stripe and solid at each corner.
10. No safety breaks. The cue ball and 4 object balls must hit a rail. If not incoming player may:
  - a) Accept table in position if you did not scratch
  - b) Accept table in position with ball in hand behind the headstring if you did scratch
  - c) Rerack the balls and break
  - d) Require you to rerack and break again
11. Balls pocketed illegally or jumped off the table stay down
12. No marking the table
13. One time out per game
14. Use good sportsmanship and etiquette during matches.
15. No practice during your match
16. Object ball frozen to a cushion:
  - a) Pocket the ball
  - b) Cue ball must contact a cushion
  - c) Frozen ball must contact a different cushion